Cookie's Bustle

Correlation Diagram

Harry
(The creator of the Virtual World)

Tells Cookie the truth that her world is not real but erases her memory for some purpose

Alien EBEs
(Space Aliens came to Earth for 'Judgement')

Hates the EBEs and robs N66 from them

Provided Hyper-technology

Provided the Northern land

Goddess Iris
(Guides Cookie throughout her journey)

Punished

Gave Magical sheet music

Bombo NLA
(Anti-government organization involving terrorist attacks)

Endless conflict

Bombo World Government

Gave administration right of Derocity

Dero Family
(Landlord of the Northern land)

Mu (Prairie dog)
(Imprisoned for 100 years due to digging holy land)

Jessica
(A young singer who fights leukemia)

Arrests her for a false-alligation of singing anti-government song

Arrests & kills Dr. Right as he was about to realize a world without weapons & virus

Imprisons as she was an assistant of Dr. Right

Arrests

Dr. Right
(A great scientist who invented Bibla energy)

Worked for Dr. Right

Nancy Blair
(Cookie's widowed Grandma)

Gives the Red ID card to stop the bomb

Cookie releases Mu from jail and Mu also rescues Cookie from Bombo Jail

Gives a key of Friendship to release Mu

Policeman
(Pervert policeman who attacks Cookie)

Arrested

Gives Cookie her treasure, the won't live for long

Worked for Dr. Right

Norman Blair
(Cookie's father & former Gold medallist of the Tournament)

Gives an Entry card as 'hush money'

JonBenet
(A girl looking for her missing cat)

Bill Jobs
(Dr. Right's assistant)

Gives information on why Dr. Right made the antimatter bomb

Prof. Eaton
(National Uni of Bombo)

Gives a lecture about 'virtual world' and states that their world is not real

Audrey Feller
(A high-positioned lady)
or
Mr. Dero
(General Manager)
or
Sharon Fawcett
(Mistress of Bombo president)

Gives the Green ID card to enter the Secret Lounge

Cookie saves Jessica from Bombo Jail. Jessica leaves Cookie the Magical sheet music as Jessica knows she won't live for long

Cookie gets information on Dr. Right when she finds JonBenet's cat for her

Big Heads
(Monolithic human face figures)

Tells Cookie a spellbound to open the hidden door for her kindness of helping one of the Big Heads

Cookie Blair
with Grey Rabbit
(Protagonist, a 5-year girl from New Jersey who believes she is a 'baby bear'.
In her left hand, she is always holding her precious doll, 'Grey Rabbit' by its right ear.
Symbolizes her endearing childishness that she is never alone.)

Give N66 in exchange of a rare occultic item

Goblins
(Tiny 3 Green-men who held N66)

Gives the Yellow ID card to enter the final boss area

Ummo
(A dead man who owed Cookie)

Attacks Cookie and frequent cause of Game over

Gives Cookie information, items and unique experiences

Main Enemies
(*Order of appearance)

Pervert Policeman
(In addition to the explication above, he is hiding in various toilets and scares Cookie. Apparently his 'girl' friend is Janet 'Boy' George.)

Terrorist attacks
(When the police are shooting at terrorists in the Southern Territory, Cookie gets shot and dies.)

Mummies
(In Egyptian Pyramid, chases Cookie.)

Squirrel monkeys
(In Monkey Forest, throw acorns to block her way.)

Undead Mansion Owner & Ghosts
(In Haunted Mansion, the rumor of the mansion owner who drank an anti-aging immortality potion, and became a monster is true. He attacks Cookie with a canon.)

Flying Demon
(It appears at the Bombo Mountaintop when Cookie has an occult pocket dictionary.)

Earthbound Spirits
(They are ghosts who don't know they died with a strong regret in their lives. They sometimes appear at Park Street and suck Cookie's power if Cookie hears their conversation.)

Forklift truck
(Robot-driven forklift truck that suddenly appears to carelessly run over Cookie.)

Last boss
(Protects the UFO in Derocity. Very heavy robot that holds a machine gun in each hand.)

Other Notable NPCs
(*Alphabetical order)

Alan Kent
(A journalist of The Bombo Times. He gives Cookie a membership card of the Sports Center and writes an article for her.)

Angela King
(An enthusiastic Christian who gives Cookie a Bible (KJV) reading and teaches her the dangers of deception.)

Anna McKenzie
(A warm-hearted woman who cares for Cookie deeply as she resembles her daughter that she had lost to a terrorist attack.)

Bento seller
(A Chinese woman who sells rotten bentos and tries to overcharge Cookie. She is very harsh when Cookie doesn't have a Free Pass.)

Coach Michael Goldman
(A Spartan sports trainer who is a customer at Sandra's bar.)

Egyptian Bartender
(A bartender at Egyptian Pyramid who believes WW2 is still going on as he has been trapped for a long time since he snuck inside.)

Girl at Fruit shop
(A bright young local girl. She is always nice but her attitude changes drastically when she starts talking about God and the EBEs.)

Janet 'Boy' George
(A sassy woman who happens to be transgender and struggles with depression. Her boyfriend seems to be the policeman who attacked Cookie. She sometimes advises Cookie to go to WC.)

Jose Santos
(A kind and funny Mexican man who owns a Food truck selling tacos and happens to be a very big fan of Norman Blair, Cookie's father.)

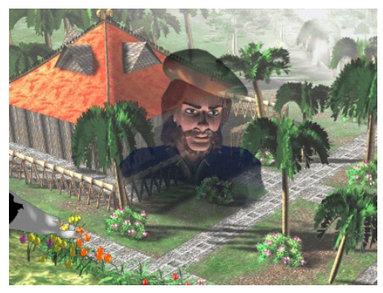
Katsuyo Teshigawara
(A Japanese mistress of Galaxy Hotel who lets Cookie stay at her hotel. She is a believer of NRM and expects the Apocalypse.)

Laura
(A young dancer who was in a car accident with her boyfriend who died. After her injury, she lost hope and stopped dancing. Cookie restores her confidence with the Magical red shoes that she finds in Egyptian Pyramid.)

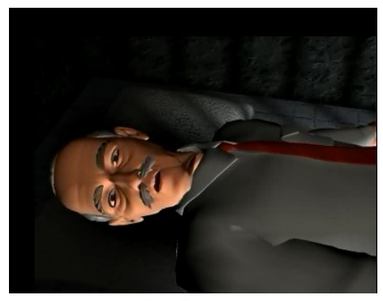
Sonam Turk
(A Tibetan man who is a merchant travelling with his bear. Teaches Cookie about life philosophy. Also, provides Cookie with food and portable toilet.)

EBEs, mysterious space alien

Jessica, Singer



The ghost of Bombo NLA leader



Dr. Right

Mu, the Prairie Dog

- Cookie's Bustle Characters -

Cookie's Bustle is full of unique designs, maps and features, but the factor that truly brings life to the game is the extensive variety of the other characters that appear throughout Cookie's journey. With nearly 200 unique character design and traits, they feel truly human; as well as the design, the dialogues by professional voice actors are what really gives heart to each conversation.